# Collaborative learning using LEBEL (Learning Ecology Based E-Learning)

## Toshiaki HONDA<sup>a\*</sup>, Wakio OYANAGI<sup>b</sup> & Ryo TAKAOKA<sup>c</sup>

<sup>a</sup> Faculty of Education, Ibaraki University, Japan
<sup>b</sup>School of Professional Development in Education, Nara University of Education, Japan
<sup>c</sup> Faculty of Education, Yamaguchi University, Japan
\*honda@mx.ibaraki.ac.jp

**Abstract:** Learning ecology in learning is not limited to a specific type of learning, subject, or method. It is a concept that matches all types of learning. In this paper, we positioned the learning types in focus/navigation matrix proposed by Richardson as the basic learning types, and the learning ecology concept for each learning type was examined. We then attempted to create a learning environment based on the concept.

Keywords: Learning ecology, e-Leaning, Focus/navigation matrix, learning environment

#### Introduction

In the learning ecology concept, learning indicates the learning that takes place in a new learning environment corresponding to social changes, and does not refer to specific learning contents or methods. Various efforts have been made in educational settings, and many of these are considered as learning ecology concepts. The learning ecology concept is a "paradigm concept that expresses learning as a whole," with indexes such as collaboration, sustainability, community property, informality, etc. [1]. According to this concept, learning takes place in a learning environment that has implemented such ecological indexes. That is, the learning ecology concept is a "paradigm concept of learning itself" that is in harmony with social changes, sense of values in education, and changes in methods to acquire knowledge, and allows the realization of a sustainable and developmental circulation cycle of knowledge [2].

### 1. Classification of learning type based on learning ecology concept

Richardson uses two axes, one expressing the degree of focus on contents and experience and the other expressing instruction navigation from instructor-centered to learner-centered. The methods of learning are categorized into 4 quadrants separated by the two axes: *i.e.*, "Studying," learning quadrant, "Projects" learning quadrant, "Teaching" learning quadrant, "Exercises" learning quadrant [3] [4].

In the "Studying" quadrant, the learner tries to acquire necessary information from a variety of information sources, such as papers and the Web, and selects what is required from all of the collected information. Of course, the collected information may not be designed as educational content. In the "Projects" quadrant, learners engage in activities to solve problems found in actual life or in case studies. In the "Teaching" quadrant, the learners learn from the teacher in a lecture format that uses a blackboard, slides, and video clips. In

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the "Exercises" quadrant, the learners engage in simple drills and practice questions with the teacher, or receive skill training to acquire skills necessary for problem solving from an instructor with expertise, such as instructors invited from a third party.

#### 2. Learning environment design using LEBEL and its effect

#### 2-1 Collaborative learning in the "Studying" quadrant

## 2-1-1 Hypothesis in the "Studying" quadrant

The "Studying" quadrant is a learning type in which the contents of learning are set, but the learner is responsible for deciding the learning activities. Inquiry-based learning used in Social studies and Science classes is this type of learning. In many cases using this type of learning, learning often takes place by individuals performing research, which is then discussed in a group, then a paper or report on the subject is prepared, and the information is shared within the class through group presentations. In this learning type, the teacher provides instructions on the contents of the activities, but plays a larger role as a supporter or advisor in the actual activities.

#### 2-1-2 Practice using a portal site (2010): Verification of the hypothesis

(1) Practice environment

Course unit name: Social Studies "People who work at a supermarket"

Duration: October 12, 2010 to November 12, 2010

Instructor: Instructor 1 Grade 3, Class 1 Homeroom teacher

Instructor 2 Grade 3, Class 2 Homeroom teacher

(2)Actual class

In this learning, the portal site LEBEL was utilized to post necessary learning resources, and each student summarized their own research on a Wiki site. On the Wiki site, students read other students' pages, and were asked to mutually link to each other's sites to complement their own research content as well as to gain new insights. In addition, we felt that the participation of parents/guardians, who are the main purchasing customers for supermarkets, would be indispensable, and purposely planned for parents/guardians to take part in this learning.

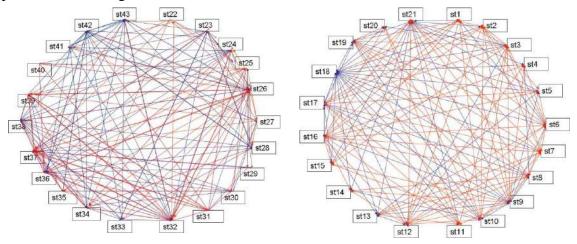


Figure 1 Information exchange (Class 2)

Figure 2 Information exchange (Class 1)

#### (3) Learning effect of using LEBEL

In this practice, the learning effect was examined by focusing on how information of each individual (individual's research content) was diffused and summarized. Figure 3 shows the

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number of accesses to view other students' pages (views), and the number of accesses to edit a student's own summary page (edit). The figure indicates how students access other students' pages to edit their own summary page.

Figure 3.7 summarizes the relationships of mutual views based on the above information exchanges. Red lines indicate unidirectional views, blue lines indicate bidirectional views, and the thickness of lines indicates the number of views. The number of bidirectional views was 2267, and because indicating all the views would complicate the diagram, the views were counted when the same page was viewed by the same students more than 3 times. The figure indicates students that are the core (yellow) of information collection to create individual summary pages. The figure indicates how information from these core students complements each other and is diffused as new information.

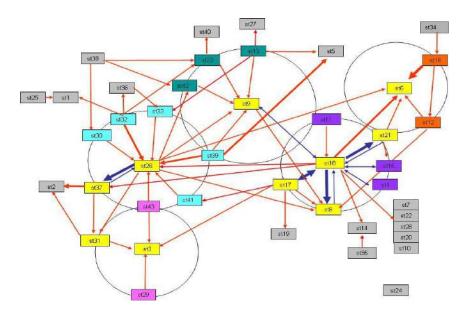


Figure 3 Mutual viewing

In a normal classroom setting, the summaries for each student are exchanged as completed information. In such exchanges, the individuals can only evaluate each other, and are not able to create new knowledge or information. This case demonstrates a significant effect of learning that takes place under the LEBEL environment.

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